Professor Franck Multon's bio

Franck Multon is a Professor in University Rennes2 in France. He is performing his research in biomechanics (M2S Lab) and in character simulation (MimeTIC/Inria group). His research interests are biomechanics and character simulation, as well as interaction between real and virtual humans. He proposed original example-based methods for virtual human simulation. He developed innovative approaches using Virtual Reality in Sports, for perception-action analysis, training and testing the impact of technological choices on motor skills in VR. He defended his PhD in 1998 in INRIA Rennes on motion control of virtual humans. Since 1999, he was Assistant Professor in University Rennes2, has defended his “authorization to supervise research” in 2006, and has been hired as full Professor in 2008.

More information here: http://www.m2slab.com/